BASIC ARITHMETIC ON THE MICRO*

Peng Tsu Ann National University of Singapore

We start off by looking at the way numbers are represented by 0 and 1 in the binary system. We are concerned here only with the number of binary digits required to represent a positive integer. In the decimal system we use the digits 0, 1, 2, ..., 9 to make up a positive integer of any magnitude. In the binary system we use only the digits 0, 1. The number of digits needed in the binary representation of an integer is greater than that in the decimal system. The question is how much greater. We know that the numbers 0 and 1 can be represented using one digit, i.e.

1

The numbers 0, 1, 2, 3 can be represented using two digits, i.e.

The nu

0

	00	2	0		1 (1	1
mbers	s 0, 1, 2,	,7	can be r	epresen	ted by u	sing th	ree digit	ts, i.e.
	000	001	010	011	100	101	110	111
	0	1	2	3	4	5	6	7

or

The numbers 0, 1, 2, ..., 15 can be represented by using four digits. For example,

1011	1111
11	15

If we want to represent the numbers $0, 1, 2, \ldots, 9$, how many binary digits do we need? This number x can be obtained from the equation

 $2^{x} = 10.$

A simple calculation will give x \approx 3.3. So we need a little more than 3 digits to represent the 10 numbers 0, 1, 2, ..., 9.

Now let us go over to the computer. Most microcomputers use 2 bytes (1 byte = 8 bits or 8 binary digits) to represent integers. The number of integers that can be represented is therefore $2^{16} = 65536$. One half of these numbers are negative and the other half non-negative. This means the range of integers that can be used in integer calculations is restricted to -32768 to 32767.

^{*}Text of the Presidential Address delivered to the Singapore Mathematical Society on 25 March 1983.

In real number computations a typical microcomputer (not the Apple) uses 4 bytes (= 32 digits) to represent a number, but not all the bits are used to represent the "significant" part of the number. One byte is used to represent the exponent e.g. a real number (single-precision) of the form

2.34567 x 10⁴

will appear as

2.34567E + 4 or 0.234567E + 5

in most single-precision representation. How many digits can we get?

Answer: approximately $\frac{24}{3.3} \approx$ 7. But usually only 6 digits are displayed.

Thus we see that using integers only a number must not exceed 32767 and using real numbers it must not exceed 9999999 (actually you can exceed this but to be on the safe (accurate) side, use this as your limit.) What do we do if we want to multiply two six-digit numbers (such as 878432 and 610472) and to get the exact answer? If you have an Apple or some other inexpensive microcomputer, there isn't much you can do if you leave everything to the machine (i.e. if you want just to type in the numbers and leave the machine to work it out). If you have a more powerful microcomputer you will get double-precision arithmetic which uses 8

bytes and gives you 16-digit accuracy. Why 16 digits? Answer: 7 + $\frac{32}{33}$ \approx 17.

(If you want a better explanation consult people in the Computer Science Department or the Electrical Engineering Department. I am out of my depth here.) But then what do you do when you want the exact answer when two 10-digit integers are multiplied? Here is where we actually begin our talk.

We shall begin with addition. Since even with the double precision capacity the microcomputer cannot handle integers with more than 16 digits, how do we enter integers which have 20 digits? The short answer is "Use strings". Here I must assume that the word "string" is meaningful to you.

We shall now try to explain the operations of addition, subtraction, multiplication and division.

Addition

To add two integers A and B (say each of 20 digits) we write them as

A(20)A(19)	0÷0		10	1.	033	A(3)A(2)A(1),
B(20)B(19)	.23	90	6,8	1	t que	B(3)B(2)B(1),

where A(i) is the ith digit of A counting from the right, etc. The sum, C, has 20 or 21 digits and we write it as

C(21)C(20)C(19) C(3)C(2)C(1).

To get C(i) for i = 1, . . . , 20 we proceed as we do by hand:

If A(i) + B(i) < 10, then put C(i) = A(i) + B(i); if $A(i) + B(i) \ge 10$, then put C(i) = A(i) + B(i) - 10and replace A(i + 1) by A(i + 1) + 1. Put C(21) = A(21).

In BASIC this can be written as

10 FOR I = 1 TO 20 20 C(I) = A(I) + B(I) 30 IF C(I) > 9 THEN C(I) = C(I) - 10 : A(I + 1) = A(I + 1) + 1 40 NEXT I

Subtraction

We use the same notation as for addition. We assume that $A \ge B$. To get C(i) for i = 1, ..., 19 we also proceed as we do by hand:

If $A(i) \ge B(i)$, then put C(i) = A(i) - B(i); if A(i) < B(i), then put C(i) = 10 + A(i) - B(i)and replace A(i + 1) by A(i + 1) - 1. Put C(20) = A(20) - B(20).

Multiplication

We illustrate the method by an example. Suppose that we want to find the product of 234 and 56. Let us first perform the multiplication by hand:

234	
X 50	
1404	
1170	
13104	

To be able to do this we need to know our 9×9 table. Suppose that we know our 9×99 table we can do the above multiplication as follows:

	234		
Х	56		
	224		
	112		
	13104		

The second method seems more complicated than the first and requires more steps, but it is easier and faster to implement on a computer. Let us see how this can be carried out step by step on a computer. Let A = A(3)A(2)A(1) and let B = 56. The product $A(3)A(2)A(1) \times B$ has 5 digits; let us call them A'(5)A'(4)A'(3)A'(2)A'(1).

o get	A'(1):					
	A(1) x B	=	4 x 56	=	224	
	C(1)	=	INT(224/10)	=	22	
	A'(1)	=	$A(1) \times B - 10 \times C(1)$	=	4	

The interger C(1) is to be carried forward.

To get A'(2):

T

$A(2) \times B = 3 \times 56$	=	168
$A(2) \times B + C(1) = 168 + 22$	=	190
C(2) = INT(190/10)	=	19
$A'(2) = 190 - 10 \times C(2)$	=	0

To get A'(3):

$A(3) \times B = 2 \times 56$	=	112
$A(3) \times B + C(2) = 112 + 19$	=	131
C(3) = INT(131/10)	=	13
$A'(3) = 131 - 10 \times C(3)$	=	1

To get A'(4), A'(5):

If we put A(4) = 0, A(5) = 0 and go through the process we get

$$A'(4) = 3$$

 $A'(5) = 1.$

In fact, there is no need to find A'(4), A'(5) separately because A'(5)A'(4) = C(3).

In BASIC we can program the above steps as follows

10 FOR I = 1 TO 3 20 A(I) = A(I) * B + C 30 C = INT(A(I)/10) 40 A(I) = A(I) - 10 * C 50 NEXT I 60 A(4) = C.

This shows why the second method of multiplying two integers is easier to implement on a computer. But there is one problem. What happens if B is very large? Answer: use the first method.

Using the built in double precision anthropic capacity of some micro Division

As for multiplication we use an example to illustrate the method. What we actually do is long division on a computer. Let us see how we divide 692653 by 345 by hand:

	2007	
345	692653 690	
	2653 2415	
	238	

Let us analyse our steps. Step 1: we take the first 3 digits of 692653 because the divisor has 3 digits. Step 2: we divide 692 by 345 to get the quotient 2 (this may not be easy and involves guesswork). Step 3: we do a multiplication and then a subtraction. Step 4: we go back to Step 1 to repeat the process.

It appears that there is no problem here, but if we look a bit closer we see that what we have actually done was not quite straightforward. In Step 4, we repeated Step 1 to get the quotient. Since 265 < 345, the quotient is 0. But if we had put in "0" instead of "00" in the quotient we would have got a wrong answer. So we need to be careful here. To carry out the above division on a computer we have to tell the computer exactly what to do and not just "you know what I mean" or "it is clear".

There is a more straightforward way of doing division. The method can be easily programmed using BASIC. The programming is left to the reader. We use the same example.

	002007		
NEXT	5 200050	8(J) = VAL(MID\$(8\$, L8 - J	
NEXT 34	5 692653		
	0		
	69		
	0		
	692		
	690		
	26		
	0		
	265		
	0		
	2652	PRINT "THE PRODUCT IS" TA	
	2003		
	2415		
	238		

The method is clear. More computations are needed and so in some cases it is slower than the first method.

Using the built-in double precision arithmetic capacity of some micros we can divide a 16-digit integer by a 15 digit integer rather quickly. With a bit of programming and care we can divide an integer of any number of digits by an integer of at most 15 digits. What if the divisor has more than 15 digits? The principle is the same but the implementation requires a lot more work. In fact, it can be a challenge to produce an efficient program for division on a micro. I know because I have tried.

We shall illustrate the techniques explained in this talk with some sample programs written in Microsoft BASIC.

EXACT MULTIPLICATION

10	REM EXACT MULTIPLICATION
20	PRINT
30	PRINT TAB (30) "EXACT MULTIPLICATION"
40	PRINT : PRINT
50	INPUT "FIRST INTEGER"; A\$
60	INPUT "SECOND INTEGER"; B\$
70	PRINT PRINT Provide the second
80	DEFINT A-D, I-M
90	DIM A(250), B(250), D(500)
100	LA = LEN(A\$) : LB = LEN(B\$) : L = LA + LB
110	FOR J = 1 TO LAsivib priob to year brawnoltheistic from a circled
120	A(J) = VAL (MID\$ (A\$ LA - J + 1, 1))
130	NEXT J a part Ard = 0. Arb = 0 and go through the process along the errors
140	FOR J = 1 TO LB
150	B(J) = VAL(MID\$(B\$, LB - J + 1, 1))
160	NEXT J
170	FOR I = 1 TO LB
180	FOR $J = 1$ TO LA + 1
190	H = J + I - 1 m program the above set follows
200	D(H) = D(H) + A(J) * B(I) + C
210	C = INT(D(H)/10)
220	D(H) = D(H) - 10 * C
230	NEXT J 30 C = INT(A))/0
240	NEXT I
250	IF $D(L) = 0$ THEN $L = L - 1$
260	PRINT "THE PRODUCT IS" TAB(17);
270	FOR $K = L TO 1 STEP - 1$
280	PRINT MID\$ (STR\$(D(K)), 2);
290	NEXT K
300	PRINT : PRINT
310	than the first method.

EXACT POWERS

REM EXACT POWERS	
PRINT	
PRINT TAB(30) "EXACT POWERS"	
PRINT : PRINT	
DEFINT A-D, I-N, P	
INPUT "ENTER INTEGER (BASE)", B\$O9 FETMESTUGM	
INPUT "MAXIMUM EXPONENT"; N	
PRINT	
DIM A(500), B(100), D(500)	
PRINT "EXPONENT POWER OF" B\$	
PRINTTAD(TT) D = 10 + 1 = 10 + 10	
LD = LEN(DQ); $LA = LD$; $L = LA + LD$ (8)AITH = 0	
B(1) = VAI (MID\$(B\$ B - 1 + 1 1))	
A(1) = B(1)	
NEXTJ	
FORM = 2 TON	
FOR I = 1 TO LB	
FOR J = 1 TO LA + 1	
H = I + J - 1 $310 + 320 + 20 = 20$	
D(H) = D(H) + A(J) * B(I) + C (2.18)28723201M = 28	
C = INT(D(H)/10) (28)MBL = AL	
D(H) = D(H) - 10 * C	
NEXT J	
NEXT I ALIMOSTES LE	
IF D(L) = 0 THEN L = L - 1	
FOR $K = 1 \text{ IO } L$	
A(K) = D(K)	
PRINT M TAB(11).	
FOR $K = 1$ TO 1 STEP -1	
PRINT MID\$(STR\$(A(K)) 2)	
NEXT K	
LA = L : L = LA + LB	
PRINT	
NEXT M	
PRINT O BRUNDOLOKING THIRS	
END	
	REM EXACT POWERS PRINT PRINT TAB(30) "EXACT POWERS" PRINT PRINT DEFINT A-D, I-N, P INPUT "ENTER INTEGER (BASE)", B\$ INPUT "MAXIMUM EXPONENT"; N PRINT DIM A(500), B(100), D(500) PRINT "EXPONENT POWER OF" B\$ PRINT PRINT 1 TAB(11) B\$ LB = LEN(B\$): LA = LB: L = LA + LB FOR J = 1 TO LB B(J) = VAL (MID\$(B\$, LB - J + 1, 1)) A(J) = B(J) NEXT J FOR M = 2 TO N FOR I = 1 TO LA + 1 H = I + J - 1 D(H) = D(H) + A(J) * B(I) + C C = INT(D(H)/10) D(H) = D(H) - 10 * C NEXT J IF $D(L) = 0$ THEN L = L - 1 FOR K = 1 TO L A(K) = D(K) D(K) = 0 NEXT K PRINT MID\$(STR\$(A(K)), 2); NEXT K LA = L: L = LA + LB PRINT NEXT M PRINT END

EXACT DIVISION

```
10 REM DIVISION BY DIVISOR OF NOT MORE THAN 15 DIGITS
20 PRINT
   DEFDBL A-C, R : DEFINT J, L 9 M-I O-A THIRDO OR
30
   INPUT "ENTER POSITIVE INTEGER ", A$
40
   INPUT "ENTER DIVISOR (NOT MORE THAN 15 DIGITS) ", B$
50
                                       PRINT
60
   PRINT
   LB = LEN(B\$) : B = VAL(B\$)
70
   A1$ = LEFT$(A$, 16) : LA1 = LEN(A1$)

A = VAL(A1$)

28 (THRAT I THIRS OF I
80
   A = VAL(A1\$)
90
   C = INT(A/B) 81 + A1 = 1 81 = A1 (28)/81 = 81 001
100
   \mathbf{R} = \mathbf{A} - \mathbf{C} * \mathbf{B}
110
   Q1$ = MID$(STR$(C), 2) : LQ1 = LEN(Q1$)
120
   J = J + 1 COND INTEGER 85
130
   IF J = 1 THEN Q$ = Q1$ : GOTO 170
140
   Q2\$ = STRING\$(LA1-LR-LQ1, 48)
150
   Q$ = Q$ + Q2$ + Q1$
160
   LR = LEN(R$)
170
180
190
   A$ = R$ + MID$(A$, 17)
   LA = LEN(A\$)
200
   IF LA < LB OR (LA = LB AND A$ < B$) THEN GOTO 230
210
220
   GOTO 80
   Q = Q$ + STRING$(LA-LR, 48)
230
   WHILE LEFT$(A$, 1) = "O"
240
   A$ = MID$(A$, 2)
250
260
   WEND
   IF A$ = "" THEN A$ = "O"
270
   PRINT "QUOTIENT = "; Q$
280
   PRINT
290
300
   PRINT "REMAINDER = "; A$
310
   PRINT
320
   END
```

THE FIBONACCI SEQUENCE

10	REM THE FIBONACCI SEQUENCE	
20	PRINT TAB(30) "FIBONACCI SEQUENCE"	
30	DEFINT A-C. I-N STUBIOIRED JAIMONIA" (02) BAT THIRS	
40	DIM A(250), B(250), C(251), D\$(251)	
50	PRINT : PRINT S-X. M-I THIRD	
60	INPUT "HOW MANY TERMS"; N	
70	DIM X(251), Z\$(251) TAIR9	
80	PRINT "TERM" TAB(11) "NUMBER" DETAILEVITI209" TUSHI	
90	PRINT POSITIVE INTEGER K", K	
100	A\$ = "1" : B\$ = "1"	
110	PRINT 1 TAB(11) A\$ 143 TAIRS MART 0 > 2 80 0 > 4 8	
120	PRINT 2 TAB(11) B\$	
130	FOR M = 3 TO N	
140	PRINT M TAB(11);	
150	GOSUB 1000	
160	A\$ = B\$: B\$ = C\$	
170	PRINT C\$	
180	NEXT M	
190	PRINT	
200	END END	
1000	REM ADDITION SUBROUTINE	
1010	LA = LEN(A\$) : LB = LEN(B\$)	
1020	FOR J = 1 TO LA	
1030	A(J) = VAL(MID\$(A\$, LA - J + 1, 1))	
1040	NEXT J	
1050	FOR J = 1 TO LB	
1060	B(J) = VAL(MID\$(B\$, LB - J + 1, 1))	
1070	NEXT	
1080	IF LA > = LB THEN L = LA ELSE L = LB	
1090	FOR I = 1 TO L	
1100	C(I) = A(I) + B(I)	
1110	IF C(I) > 9 THEN C(I) = C(I) - 10 : A(I + 1) = A(I + 1) + 1	
1120	NEXT I	
1130	IF $A(L + 1) = 1$ THEN $C(L + 1) = 1 : L = L + 1$	
1140	FOR K = 1 TO L	
1150	$D_{K} = MID_{STR}(C(K)), 2) + D_{K} - 1)$	
1160	D\$(K - 1) = ""	
1170	NEXT K	
1180	C\$ = D\$(L)	
1190	FOR K = 1 TO L	
1200	A(K) = O : B(K) = O : C(K) = 0	
1210	NEXT K	
1220	RETURN	

```
REM BINOMIAL COEFFICIENTS
  10
    PRINT
 20
 30 PRINT TAB(30) "BINOMIAL COEFFICIENTS C(N, K)"
    DIM A(250), 8(250), C(251), D8(251), manage, TNIR9; TNIR9
 40
 50
    DEFINT I-N, X-Z
    DEFDBL A-C, E-G, R
 60
    DIM X(251), Z$(251)
 70
 80
    INPUT "POSITIVE INTEGER N"; Norman BAT MART TAIRS
    INPUT "POSITIVE INTEGER K"; K
 90
 100
    PRINT
 110 IF N < 0 OR K < 0 THEN PRINT "ENTER POSITIVE INTEGERS" :
     PRINT : GOTO 80
     IF N < K THEN FRINT
K : ": PRINT : GOTO 80
    IF N < K THEN PRINT "ENTER N, K WITH N GREATER OR EQUAL TO
 120
 130 E$ = "1"
    PRINT "C("MID$(STR$(N), 2)", " "0" ") = 1"
 140
 150
    FOR M = 1 TO K
 160 IF LEN(E$) < 15 THEN E = VAL(E$) : GOTO 200
    X$ = E$ : Y = N - M + 1 : GOSUB 3000
170
    A$ = Z$ : B = M : GOSUB 4000
 180
    E$ = Q$ : GOTO 220
 190
    F = N - M + 1 : G = M : E = E * F/G
 200
 210 E$ = MID$(STR$(E), 2)
220 IF M > 9 THEN GOTO 250
    PRINT "C("MID$(STR$(N), 2) "," MID$(STR$(M), 2) ") = " E$
 230
 240
    GOTO 260
    PRINT "C(" MID$(STR$(N), 2) "," MID$(STR$(M), 2) ") = " E$
 250
 260
    NEXTM
 270
    PRINT
                     IF LA >= L8 THEN L = LA ELSE L = L8
 280
    END
    REM MULTIPLICATION SUBROUTINE
3000
3010 LX = LEN (X$)
3020 FOR I = 1 TO LX
    X(I) = VAL(MID$(X$, LX - 1 + 1, 1))
3030
3040
    NEXTI
3050 Z = 0
3060 FOR J = 1 TO LX
3070
    X(J) = X(J) * Y + Z
3080
    Z = INT(X(J)/10)
3090 X(J) = X(J) -- 10 * Z
3100 NEXT J
3110 X(LX + 1) = Z
3120 IF Z <> 0 THEN LX = LX + 1
3130 FOR J = 1 TO LX
```

BINOMIAL COEFFICIENTS (CONTINUED)

```
Z_{J} = MID_{S}(STR_{J}), 2) + Z_{J} = X_{J}
3140
     Z(J - 1) = ''''
3150
     NEXT J
3160
3170
    Z = Z (LX)
3180
    RETURN looks at mathematical obenomena or theorem to axiol and marily
    REM DIVISION SUBROUTINE
4000
and discoveries. There are so many such examples in the history of mat 0 = Lic0104
     A1$ = LEFT$(A$, 16) : LA1 = LEN(A1$)
4020
    A = VAL(A1$)
4030
     C = INT(A/B)
4040
4050
     R = A - C * B
     Q1\$ = MID\$(STR\$(C), 2) : LQ1 = LEN(Q1\$)
4060
     J = J + 1
4070
     IF J = 1 THEN Q$ = Q1$ : GOTO 4110
4080
4090
    Q2\$ = STRING\$(LA1-LR-LQ1, 48)
4100
    Q$ = Q$ + Q2$ + Q1$
    R = MID$(STR$(R), 2)
4110
4120
    LR = LEN(R\$)
4130 A$ = R$ + MID$(A$, 17)
    LA = LEN(A$) : B$ = MID$(STR$(B), 2) : LB = LEN(B$)
4140
4150 IF LA < LB OR (LA = LB AND A$ < B$) THEN GOTO 4170
                         in particular the Kat Moody Lie algebras
     GOTO 4020
4160
     Q$ = Q$ + STRING$(LA-LR, 48)
4170
     RETURN
4180
```

The above programs should run without change on any microcomputer which supports Microsoft BASIC (also known as MBASIC or BASIC-80). On machines that run their own versions of Microsoft BASIC some modifications may be necessary (e.g. in the use of the string function MID\$). The dimension statements in the programs can be changed to save memory or to increase accuracy. All the programs can be compiled to increase the speed of computation. For the mathematically inclined it is fun to experiment with large numbers on a microcomputer; it is often more satisfying than playing games and certainly more interesting than doing accounts payable.