Unravelling the Mystery of Sudoku

Workshop: 24 June 2006
Sudoku Super-Challenge 2006
22 July - 9 September 2006

WIN ATTRACTIVE PRIZES FOR EACH CATEGORY IN THE FINALS!

1st Prize $1000
+ 1 Champion Team Trophy + 3 Medals
+ 3 Limited Edition Sudoku Game Sets (Touch Screen Version) worth $199.00 each

2nd Prize $500
+ 1 Medal + 3 Limited Edition Sudoku Game Sets (Touch Screen Version) worth $199.00 each

3rd Prize $300
+ 1 Medal + 3 Limited Edition Sudoku Game Sets (Touch Screen Version) worth $199.00 each

Techno Source Limited Edition Touch Screen Sudoku Game worth $199.00

Statement by Contestants
We agree to abide by the rules and regulations of the competition. We further agree that the organizers/sponsors shall not be held liable for any accident or injury during the competition.

Signature:
(Team Rep)
(Member 1)
(Member 2)
Date:

The entry forms are to be submitted to:
Sudoku Super-Challenge 2006, People’s Association, c/o Lifeskills & Lifestyle Division, 9 Stadium Link, Singapore 397750.
The closing date for all submissions of entry forms is 5 July 2006 (12 pm sharp). Late submissions will not be entertained.
Workshop
Unraveling the Mystery of Sudoku

SYNOPSIS
Sudoku, or Su-doku, is a Japanese fun puzzle game. It uses numbers, but no mathematics is needed, and that is why it is so popular with fans from all age groups.

Find out what everybody is talking about and join this exciting 21st century world phenomenon!

Outline:
- Introduction
- Rules
- History of Sudoku
- Different Techniques and Strategies to Approach Different Puzzles
- Solution by “Logic”

TRAINER PROFILE
Associate Professor Helmer Aslaksen graduated from the University of Oslo and completed his PhD at the University of California, Berkeley. The Associate Professor has been with the Department of Mathematics at the NUS since 1989. He has also been a plenary speaker for the Mathematical Association of America.

WHEN & WHERE
Date : 24 June 2006
Venue : Toa Payoh Safra Club
Time : 2:30 pm to 5:00 pm
Fee : $3 (With valid Student Pass) $6 (Public)
(Includes tea break & hands-on practice)

SIGN UP NOW!
How to register:
1. Go to HYPERLINK www.pa.gov.sg
2. Click on CC online
3. Key in “Sudoku” in the search box and click on the workshop title “Unraveling the Mystery of Sudoku” to register.

For any enquiries, please call Geylang Serai Community Club at 67472919.

Sudoku Super-Challenge 2006

Rules & Regulations

1. Participants will register in a team of THREE people. Each team is only allowed to register for ONE of the four categories which they are eligible for.

The four categories are:
Cat P - PRI School Students (With valid Student Pass)
Cat S - SEC/JC/ITE/POLY School Students (With valid Student Pass & age 18 or below)
Cat F - Family (Family/Relatives)
Cat G - General Public (Age above 18)

2. Preliminary @ five different participating Community Centres/Clubs (CCs):

<table>
<thead>
<tr>
<th>Preliminary</th>
<th>Participating CC</th>
<th>Time</th>
</tr>
</thead>
<tbody>
<tr>
<td>22 July (Sat)</td>
<td>Geylang Serai CC</td>
<td>2:30pm</td>
</tr>
<tr>
<td>23 July (Sun)</td>
<td>Chua Chu Kang CC</td>
<td>2:30pm</td>
</tr>
<tr>
<td>29 July (Sat)</td>
<td>Pasir Ris Elias CC</td>
<td>2:30pm</td>
</tr>
<tr>
<td>30 July (Sun)</td>
<td>Ulu Pandan CC</td>
<td>2:30pm</td>
</tr>
<tr>
<td>5 August (Sat)</td>
<td>Tanjong Pagar CC</td>
<td>2:30pm</td>
</tr>
</tbody>
</table>

Each team is required to compete in only one preliminary round.
Participating teams from all the categories can select one of the five participating CCs as their preferred venue for their preliminary round. However, the organizers reserve the right to assign the venue on a first-come, first-served basis.

3. In each preliminary round, each team will be assigned to a table and will be given SIX Sudoku puzzles on papers to solve within THREE hours. Puzzles are of different degrees of difficulty. Participants can choose which puzzles to attempt first. There is no restriction on the number of persons working on a puzzle.

4. The teams will be judged on accuracy and speed. Organizers will determine the first three teams which complete all the six puzzles correctly within the shortest time. For example, in a preliminary round, first three teams of a category to solve all six puzzles within the shortest time will get into the final. If less than three teams solve all puzzles within three hours, the judges will count the number of completed cells. First three teams with the most number of correct cells will go on to the finals.

5. Entry forms are available at all CCs, and online at www.lifeskills-lifestyle.pa.gov.sg
For further enquiries, please email to Kwan_Pui_Wai@pa.gov.sg

6. The entry forms are to be submitted:
Sudoku Super-Challenge 2006,
People’s Association,
c/o Lifeskills and Lifestyle Division,
9 Stadium Link,
Singapore 397750.

The closing date for all submission of entry forms is 5 July 2006 (12 pm sharp). Late submissions will not be entertained.

7. Registration fee is $12 per team. Payment should be made only if short-listed. Short-listed teams will be notified by the organizers for confirmation of venue and competition dates.

8. Prizes for the top three teams of each category in the Finals are:

<table>
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<tr>
<th>Rank</th>
<th>Prize</th>
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<tbody>
<tr>
<td>1st</td>
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There will be consolation prizes for all finalists during the preliminaries.

9. All finalists will receive an invitation to form Sudoku or related clubs in the CCs. All interested contestants are welcome to join the clubs.

10. Singapore Mathematical Society is the official judge of this competition. Judges’ decisions are final and no further correspondence will be entertained.

11. The organizers reserve the right at any time to cancel the competition, amend rules & regulations, replace or substitute prizes without prior notice.

12. Upon successful registration, participants have agreed to declare that the particulars they have given are true to the best of their knowledge. If false information is given by any participant, the organizers reserve the right to disqualify the participant at any time.

Team Representative*

<table>
<thead>
<tr>
<th>Name (Mr/Mrs/Ms/Mdm)</th>
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</thead>
<tbody>
<tr>
<td>NRIC No.:</td>
</tr>
<tr>
<td>Date of Birth:</td>
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<tr>
<td>Nationality:</td>
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<tr>
<td>Age:</td>
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<tr>
<td>Name of School: (If applicable)</td>
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<tr>
<td>Mailing address:</td>
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<tr>
<td>Email address:</td>
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<tr>
<td>Contact No: (Home)</td>
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<tr>
<td>(Mobile)</td>
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</tbody>
</table>

Member 1

<table>
<thead>
<tr>
<th>Name (Mr/Mrs/Ms/Mdm)</th>
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<tr>
<td>Age:</td>
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<tr>
<td>Name of School: (If applicable)</td>
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</tbody>
</table>

*Only team representative will be notified by the organizers.